

Microsoft Unveils New Accessories For People With Disabilities

by Shaun Heasley | May 13, 2022



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Microsoft is introducing a collection of adaptive devices aimed at making it easier for people with disabilities to use computers.

The company said this week at its annual Microsoft Ability Summit that it plans to roll out an “ecosystem of adaptive accessories.”

The latest innovations include an adaptive mouse, adaptive hub and adaptive buttons, all of which are fully customizable.

“A traditional mouse and keyboard may pose obstacles for someone with (limited) mobility,” wrote Dave Dame, director of accessibility for Microsoft, in a company blog post. “These adaptive accessories can perform a variety of functions, thereby alleviating a pain point for those who find it challenging to get the most out of their PC.”

The adaptive mouse can be outfitted with 3D printed tails and other modifications to be truly personalized while the adaptive hub and buttons can replace or augment a traditional keyboard, Microsoft said. What’s more, the adaptive buttons can be topped with a d-pad, joystick, dual button or something unique that’s 3D printed.

The [new accessories](#) build on Microsoft’s work to develop the Xbox Adaptive Controller, which was [released](#) in 2018.

Microsoft said it worked with the disability community to create the new accessories. They are expected to be available this fall.

